

EXAMPLES OF DRAFTING WORK FOR ITEGA – ITEMS TO BE PART OF ITS GOVERNANCE ROLE

A. WHAT RULES MUST BE WRITTEN TO GOVERN:

- 1. Definition and attributes of user identity
- 2. Privacy-by-design profile sharing and anonymization
- 3. Requirements for shared-user authentication and access rights
- 4. Enrollment/registration processes that screen (and protect) users
- 5. User-created and updatable profiles of preferences, interests and demographics
- 6. Permissions and restrictions on use an caching of profiles and attributes
- 7. Certification of trusted presenters, providers and participants
- 8. Use, ownership and custodianship of personal identifying information (PII)
- 9. Framework for valuing permissioned exchange of PII
- 10. Establish an enforcement and disciplinary process to ensure members and affiliates operate within the rules.
- 11. The responsibilities of members and vendors to the operation of the ITE

B. WHAT PROTOCOLS MUST BE WRITTEN TO SPECIFY:

- 1. Transfer of specific information across the public TCP/IP network (Internet) among and between (a) diverse point-of-service (POS) devices, such as laptops, smartphones and tablets and (b) Exchange members, including content providers (CP) and end-user service providers (USP).
- 2. Federated (shared) use authentication among member services
- 3. Creation of secure credentialing with user-set privacy levels
- 4. Operation of server software for single sign-on/content vending/logging capability run by or for participating member services
- 5. Matching of dynamically-specified buyer interests with customized seller offerings
- 6. Transparent payment capability with user-specified ways to pay
- 7. Rewards that can be collected among user-specified provider participants
- 8. Copyright/syndication payment exchange and settlement
- Visa-like payment engine/network/capability to slice-and-dice payments, establish and enforce rules, handle problems, service customers, provide reports, administer licenses/IP, etc
- 10. End-user billing and charging
- 11. Control by users over a digital identity with respect to accessing, sharing and purchasing news and information content, and other users.