### THE INFORMATION TRUST EXCHANGE

Trust, identity, personalization, content and user sharing for the news industry

## TASK GROUP ON AUTHENTICATION AND IDENTITY MANAGEMENT

## PRELIMINARY RECOMMENDATIONS

Folloowing a meeting Sept. 23, 2015 at Harvard Law School, Cambridge, Mass.

Participants: Scott Bradner, Rick Lerner, Robert Picard, Atul Tulshibagwale, Randy Picht, Drummond Reed, Mary Ruddy and Bill Densmore. (for minibios, see <a href="http://newshare.com/cambridge/bios-cambridge.pdf">http://newshare.com/cambridge/bios-cambridge.pdf</a>)

Link: PRE MEETING AGENDA Link: BLACKBOARD SCRIBBLINGS

## A. Confirming a prototype process terminology

- FIRST step is a proof-of-concept demonstration, which could be a good wire frame, or something that has some pieces working and others spoofed. This will be used to confirm interest of constituencies (see below) and raise money.
- SECOND step is at least one pilot. In Cambridge we left it undecided whether the
  <u>attribution project</u> Atul Tulshibagwale is proposing, the <u>service being built</u> by
  Drummond Reed <u>around XDI</u>, or the capabilities that Clickshare-LifeStream can
  integrate -- or other approaches -- end up as one pilot or three pilots or some
  combination.
- THIRD STEP is minimum viable product.

### **B.** Prototyping design requirements

Here are the identity-authentication design requirements. There is nothing about content or personalization here because that wasn't the remit of this task group:

- 1. No permanent, central names/identity database
- 2. User has control over all personal attributes except those necessary for authentication to be trustworthy. (Such as unique user ID, home base service provider and account credit status).
- 3. Supports a plurality of content providers of various types

- 4. Supports various models of identity provision
- 5. Establishes a consistent level of trust in identity among participants
- 6. Supports different models of access rights
- 7. Facilitates sharing / aggregation of user attributes where permissioned by the user
- 8. Facilitates aggregation and settlement of access records.
- 9. Exchange plays no role in settling pricing or commercial service offerings
- 10. Adheres to different, established privacy regimes
- 11. Minimal technical hurdles for implementation by content providers

# C. Three burning questions

- How can content companies make money when users are not visiting their sites?
- Is there a way of collaborating among these companies that we can increase their revenues for unregistered users which are visiting their own sites?
- When you have registered users or paying subscribers visiting any of the member sites how can the member companies offer them premium content from other sites within the network?

# D. Value propositions for three stakeholders

### FOR CONTENT PROVIDERS

- Allows them to make better use of the data they have about users.
- It doesn't make them beholden to a few very large firms who have other interests. It equalizes the power. Because as it is now everyone is negotiating one to one in a very asymmetric way.
- This way we can deliver so many at once with a common negotiation that others will want to negotiate over.

### FOR PLATFORMS (Apple, Google, FB, HuffPost, BuzzFeed etc.)

- They don't like the privacy negatives people have about them.
- It will still give them what they need to sell their advertising on.
- It doesn't stop them from getting the money they need to make money on advertising.
- And it has the ability to deliver them more and better information about users.

# FOR THE PUBLIC (User)

- Somebody they are happy doing business with and sharing more information.
- They will have some control over what is shared and it is not just somebody else telling them.
- It reduces the frustration of unwanted ads/content
- Better, easier access to more content